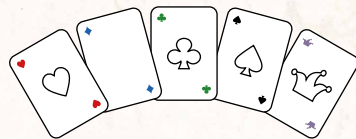


## SOCIETY ♥♥

ART ♥♥♥♥  
 CHARME ♥♥♥♥  
 ELOQUENCE ♥♥♥♥  
 ETIQUETTE ♥♥♥♥  
 GRACE ♥♥♥♥

## ACES UP THE SLEEVE



## TRAITS

**Well-mannered:** You know good manners. You can ignore Disadvantages from Turmoil when dealing with high society.

|  |
|--|
|  |
|  |
|  |

|  |
|--|
|  |
|  |
|  |

## ACADEMIA ♦♦

CARE ♦♦♦♦  
 CRAFT ♦♦♦♦  
 CULTURE ♦♦♦♦  
 INSIGHT ♦♦♦♦  
 INVESTIGATION ♦♦♦♦

## WAR ♣♣

ATHLETICS ♣♣♣♣  
 AUTHORITY ♣♣♣♣  
 FIGHT ♣♣♣♣  
 STRENGTH ♣♣♣♣  
 WILL ♣♣♣♣

## MOVES

**Do you know who I am:** When in a Society Conflict you can React rolling Authority +1, instead of the requested skill.

|  |
|--|
|  |
|  |
|  |

|  |
|--|
|  |
|  |
|  |

## STREET ♠♠

CAUTION ♠♠♠♠  
 DEXTERITY ♠♠♠♠  
 ELUSION ♠♠♠♠  
 EXPLORATION ♠♠♠♠  
 SHOOT ♠♠♠♠

## EQUIPMENT & WEALTH

POOR WELL-OFF RICH

**WALKING TOOTHPICK** Refined: You may always spend an ♦ to gain +1 during a War Conflict.

|  |
|--|
|  |
|  |
|  |
|  |

## DECORUM

UNCOUTH DECENT TASTEFUL ELEGANT EMBELLISHED

## CONDITION

♥♦ TURMOIL ☐ ☐ ☐ ☐ ☐  
 - -1 -2 +1 X  
 ♣♠ TENSION ☐ ☐ ☐ ☐ ☐

|  |
|--|
|  |
|  |
|  |
|  |

## CONTRACTS

### STARCHILD

**Concession:** Wings. A fairy can fly thanks to a set of dragonfly wings. A flying Fairy suffers a Disadvantage when trying to dodge bullets and

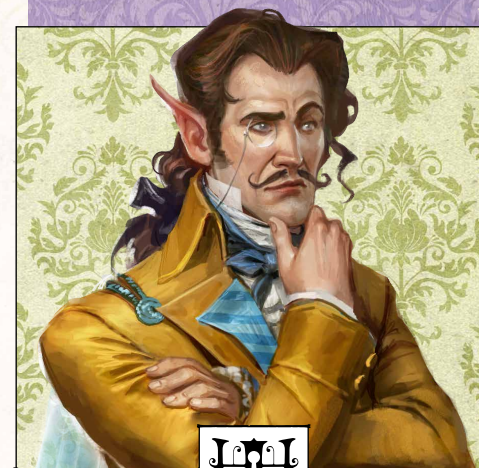
automatically fail any stealth approach.

**Counterpart:** Name. All Faeries are bound to honor agreements they undersign with their name.

|  |
|--|
|  |
|  |
|  |

TTT I II III IV V

|  |
|--|
|  |
|  |
|  |
|  |
|  |



NAME: Pierre Armand Delacroyance

FOLK: Fairy

HOMELAND: Realm

PROFESSION: Scholar

VOCATION: Diplomat

LANGUAGES: Housan, Fae, Sprigaelic

## MEMORIES

P. **Reputation:** Esteemed preceptor

I.

II.

III.

IIII.

V.

E.

## CHAPTER EVENTS

|  |
|--|
|  |
|  |
|  |
|  |